

# IPv6 Transition Mechanisms and Strategies

IPNG 2014

# Agenda

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- IPv6 Overview
- Backward Compatibility/Integration
- Transition Mechanisms
  - Tunneling
  - Translation
- Mobile Environments
- References and Appendices

# IPv6 Transition Overview

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- Myths:
  - Transition requires major fork-lift
  - Transition starts in the network backbone
  - Transition Plan defines Flag-Day deployment
  - Deployment is very expensive

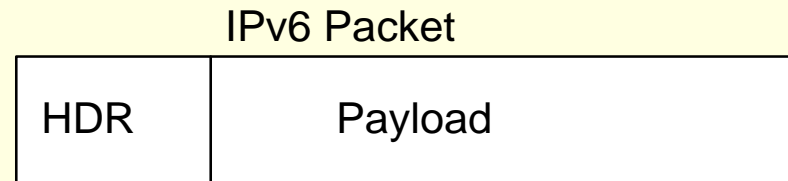
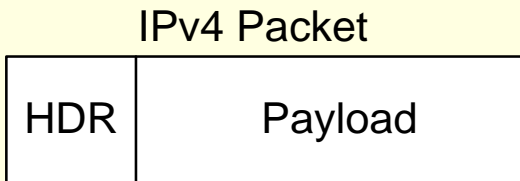
# Backward Compatibility and Integration

## IPv4

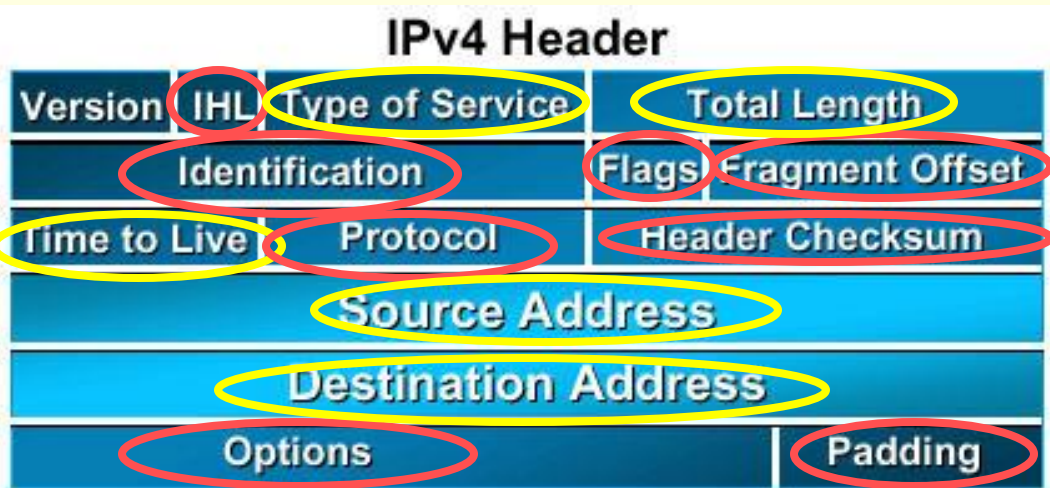
- 20 octets
- 12 main header fields
- Fixed max number of options

## IPv6

- Fixed 40 octets
- 8 main header fields
- Unlimited chained extension (options) header



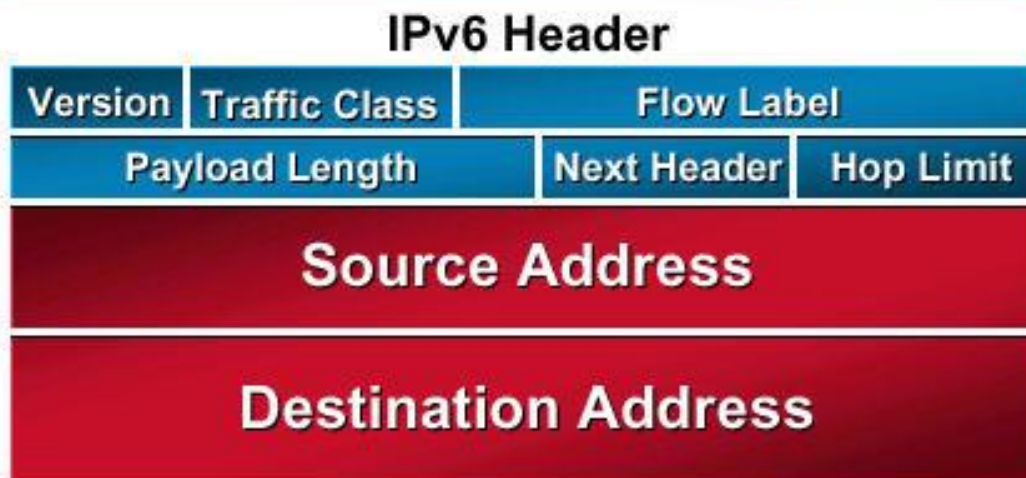
# Backward Compatibility and Integration



Removed

Changed

**Note:**  
IP packets are not interchangeable. More than modifying the version field



# IPv4 and IPv6 addresses

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- 192.210.145.112 – IPv4 address – 32bits (decimal form divided into octets)
- 192.210.145.112/24 – 24 bit subnet mask
  
- 2001:CE8B:0011:0A00:8000:0000:ABCF:0001 – IPv6 address – 128 bits (hex form divided into 8 units, 16 bits ea.)
- 2001:CE8B:11:A00:8000::ABCF:1 – compressed
- 2001:CE8B:11:A00::/64 – 64 bit prefix

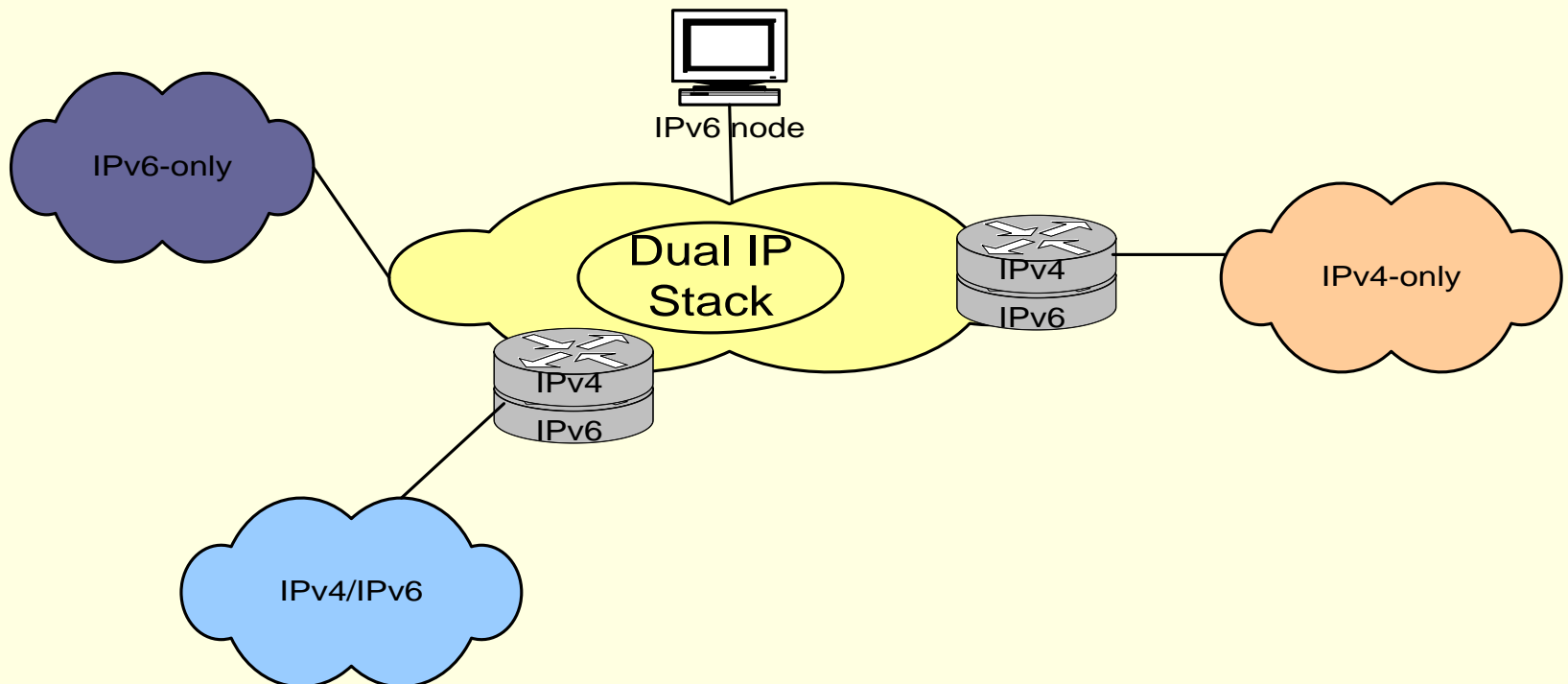
# Transition Mechanisms

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- 3 types:
  - Dual Stack
  - Tunneling
  - Translation

Enables migration of IPv6 traffic to be transferred over existing IPv4 networks.

# IP Network Scenarios



- Integration will occur over time and with various mechanisms
- Eventually move IPv4 networks to outer edge



# Dual-Stack Network Deployment

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- A dual-stack network is one that has both IPv4 and IPv6 on every interface
- “Ships in the night”
- Generally considered <best> strategy – could be large effort
- Goal of protocol “integration” is dual stack

# Tunneling – Issues and Advantages

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- Tunneling mechanisms allow other protocols to be carried over a different protocol network
- Tunneling “encapsulates” the passenger protocol within the payload of the hosting protocol
- IPv6-only to IPv6-only nodes between two sites where IPv4 transport is in the middle

# Translation – Issues and Advantages

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- Translation allows IPv4 and IPv6 nodes to talk to each other, through a translation function
- Translation can be more complex, and introduces the same issues as IPv4 NAT, plus others
- IPv6 community positioning translation as last-resort mechanism

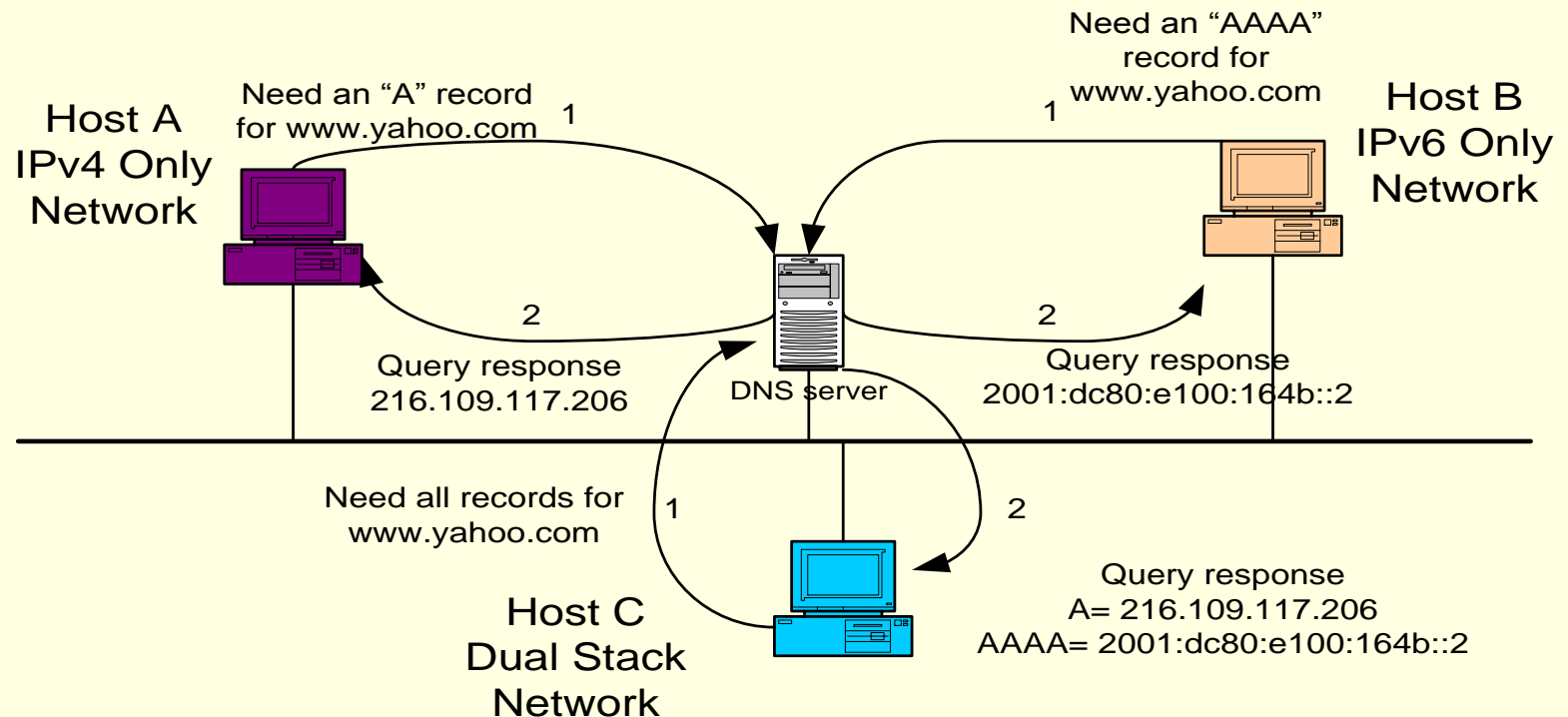
# Naming Services

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- DNS must be included in transition strategy
- Resolving Names:
  - IPv4 specifies “A” records
  - IPv6 specifies “AAAA” records
- Applications should be aware of both records
- Will require development update and thorough testing
- Tools like “Scrubber” by Sun make it easy

# Naming Services

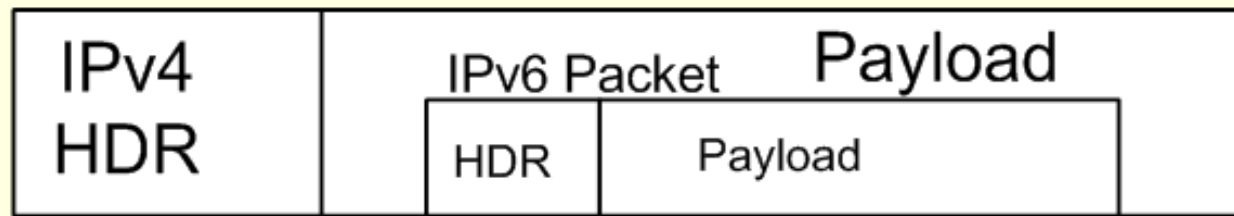
## Querying DNS server



# Manually Configured Tunnels

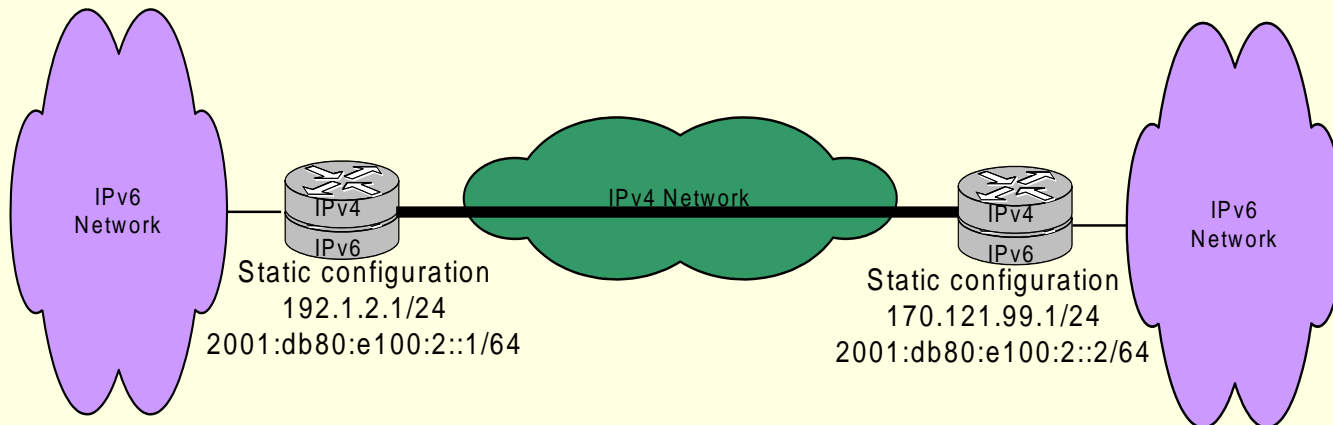
- Manually configured tunnels are logical tunnels formed when one protocol version packet is encapsulated in the payload of another version packet
- e.g. IPv4 encapsulated in IPv6 or IPv6 encapsulated in IPv4

IPv4 Packet with tunneling



# Configured Tunnel-building

- Configured tunnels require static IPv4 addresses
- Configured tunnels are generally setup and maintained by a network administrator
- Configured tunnels are a proven IPv6 deployment technique and provide stable links



# Potential Tunnel Issues

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- MTU fragmentation
- ICMPv4 error handling
- Filtering protocol 41
- NAT (Network Address Translation)



# ISATAP

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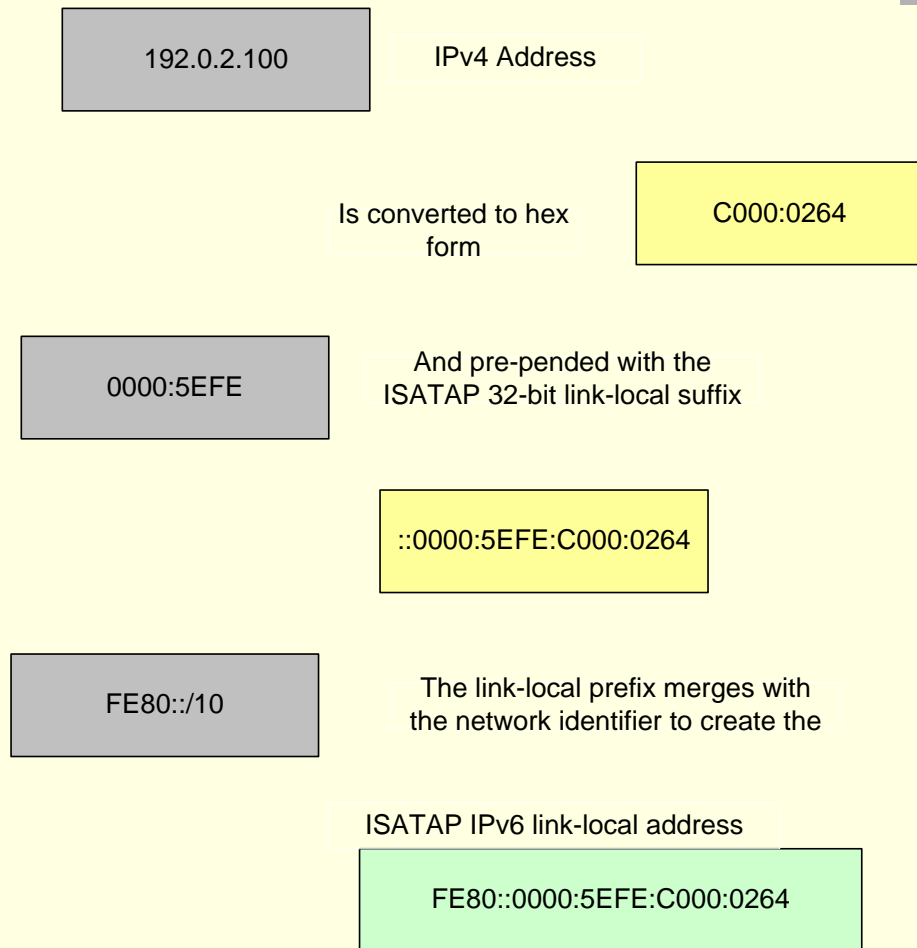
- **ISATAP** (Intra-Site Automatic Tunneling Addressing Protocol) an automatic tunneling mechanism used inside an organization that has an IPv4-dominant backbone, but has selected users that need IPv6 capability

# ISATAP Functions

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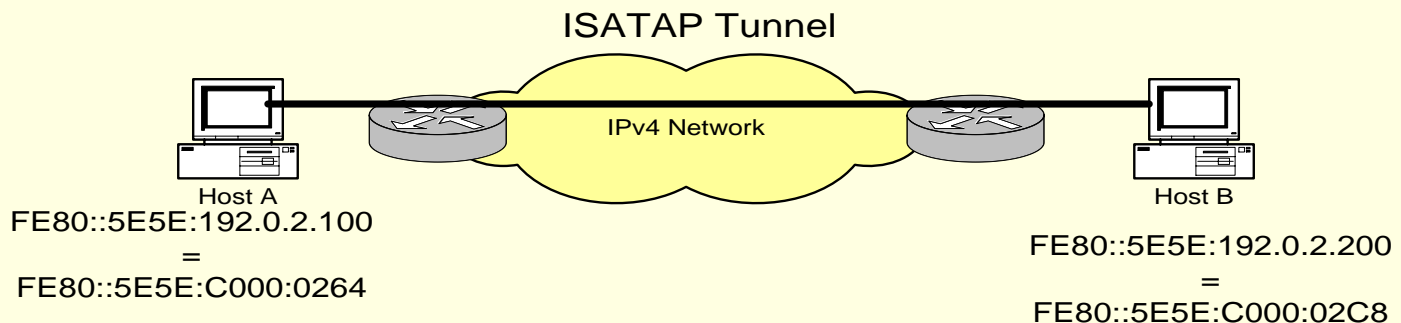
- ISATAP connects dual-stack nodes, isolated within an IPv4-only network
  - To exchange IPv6 traffic with each other (host ISATAP)
  - To exchange traffic with the global IPv6 Internet
- ISATAP is a mechanism with minimal configuration required
- ISATAP is ideal when there are relatively few, relatively scattered individual nodes that need service

# Link-Local ISATAP



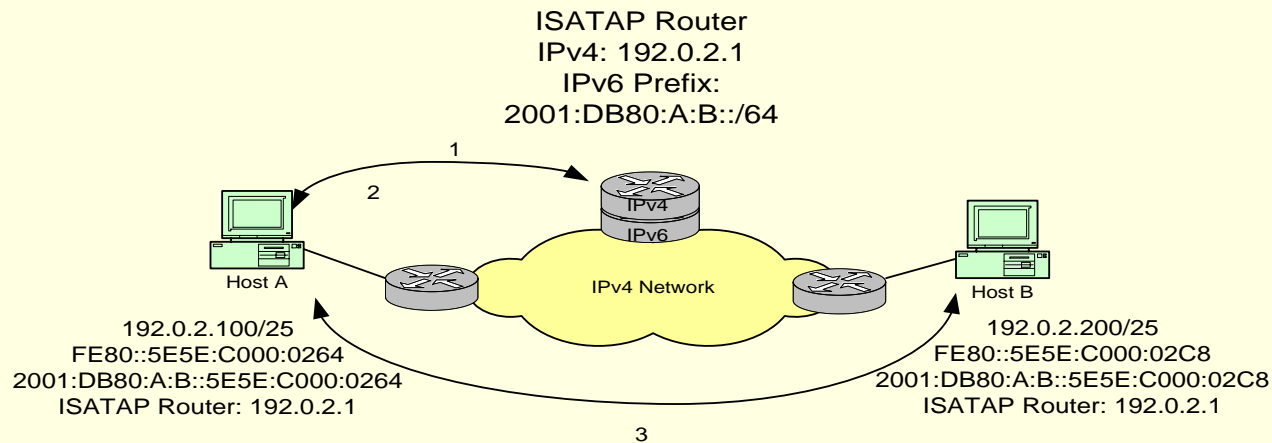
# Link-local ISATAP example

- Two ISATAP hosts exchanging packets using link-local addresses
- Only route on ISATAP hosts is “send all IPv6 traffic via ISATAP pseudo-IF”
- Hosts are many IPv4 hops away which appear link-local to IPv6



# Globally-routable ISATAP

- ISATAP more flexible when using an ISATAP router
- ISATAP hosts are configured with ISATAP router IPv4 address
- Hosts sends router solicitation, inside tunnel, and ISATAP router responds



# ISATAP Summary

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- ISATAP scales better than manually configured tunnels inside the enterprise
- Decapsulate-from-anywhere issues (like 6to4) mitigated by internal deployment
- No authentication provided – any dual stack node that knows ISATAP router address can obtain services
- May need to look at other alternatives if security is required

# Tunnel Broker

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- Tunnel Brokers provide a semi-automated mechanism for building configured tunnels – often with advance features

# Tunnel Broker Operational Model

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- Tunnel Broker (TB) provides a capability to easily configure an IPv6-in-IPv4 tunnel
- TB systems typically include a tunnel client, tunnel broker, and tunnel endpoints
- TB systems can be used on the Internet or inside the enterprise

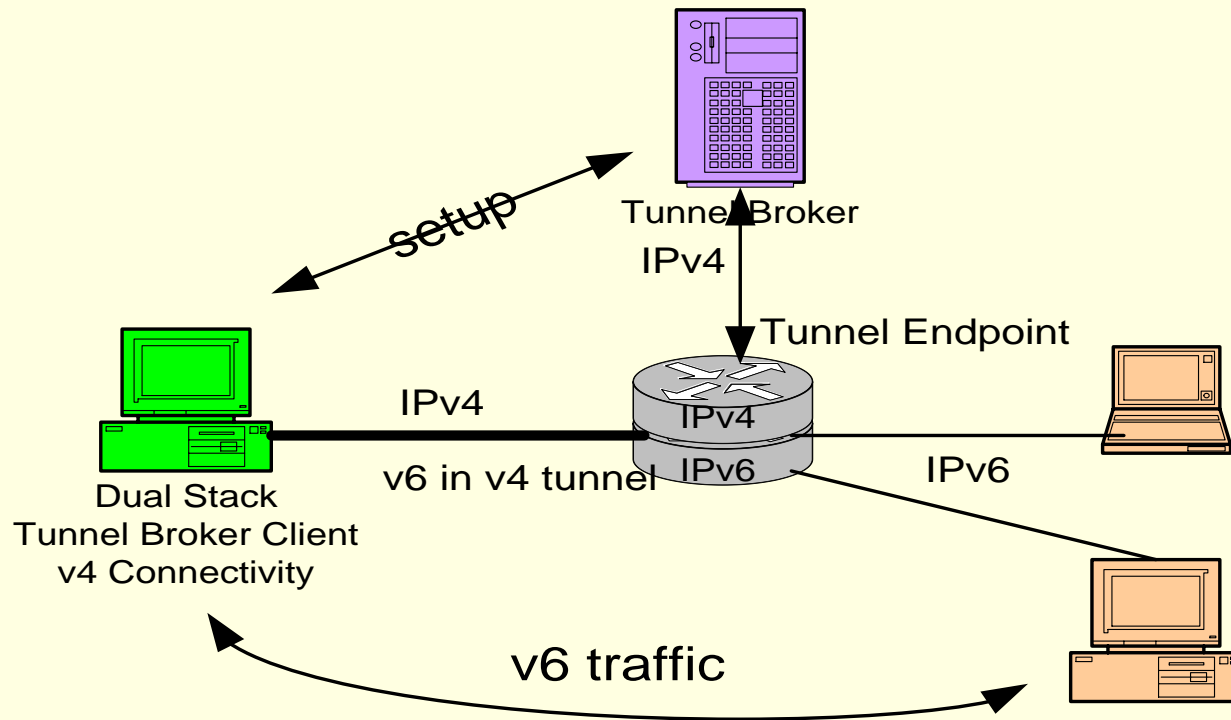
## **Product Example: Hexago**

<http://www.hexago.com/docs/hexago-migration-broker-product-description-200310.pdf>



# Tunnel Broker on the Internet

- Topology for Internet-based Tunnel Broker



# Tunnel Broker in the Enterprise

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- TB is an effective solution for an organization's Intranet/Extranet
- Advantages over ISATAP:
  - Authentication
  - NAT Traversal
  - Stable IPv6 address
  - DNS registration
- ISATAP Advantage over TB:
  - Lower capital costs

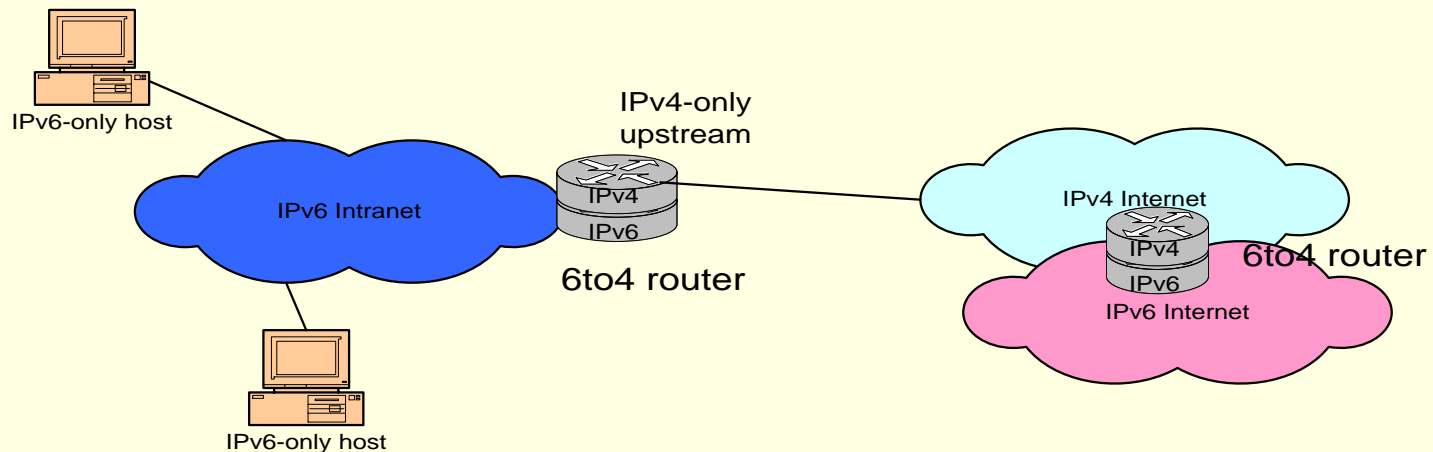
# IPv6 6to4 Transition Mechanism

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- 6to4 is an automatic tunneling mechanism that provides v6 capability to a dual-stack node or v6-capable site that has only IPv4 connectivity to the site

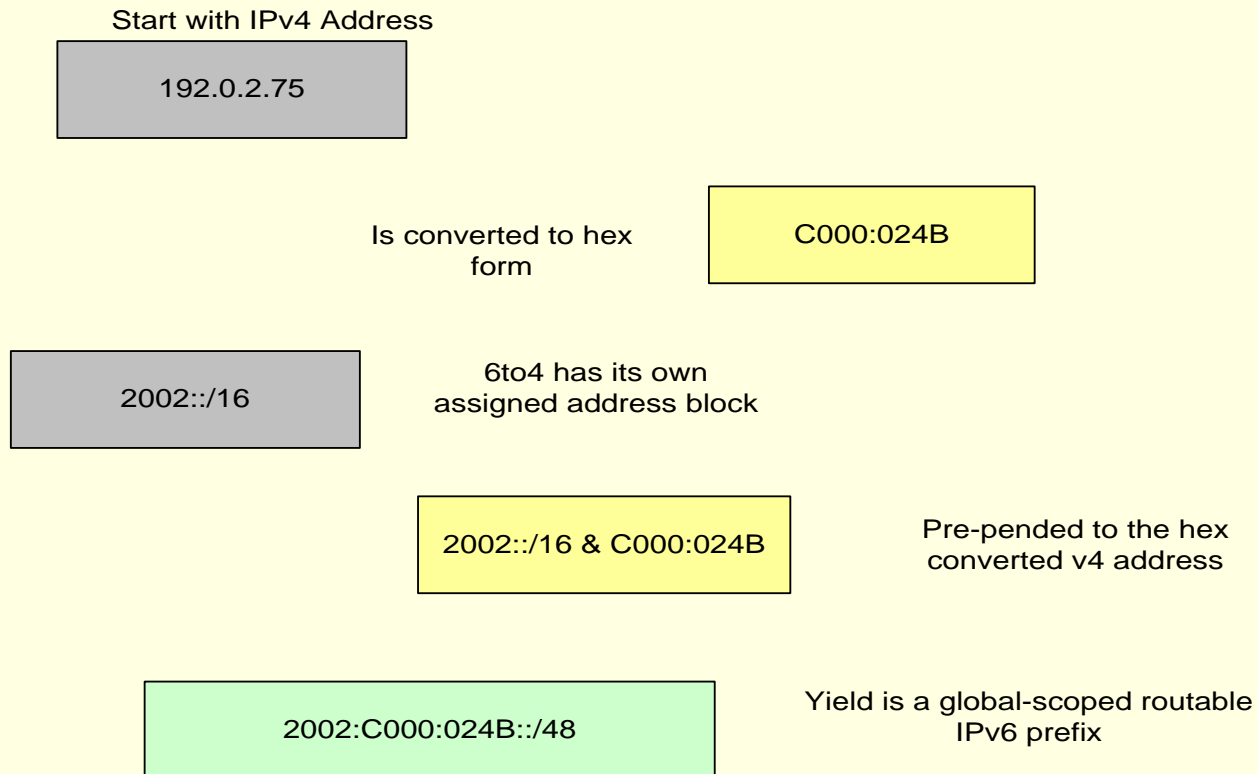
# 6to4 Basics

- 6to4 is an automatic tunnel mechanism
- Provides v6 upstream for v6-capable site over v4-only Internet connection
- Uses embedded addressing (v4addr embedded in v6addr) as do other automatic mechanisms



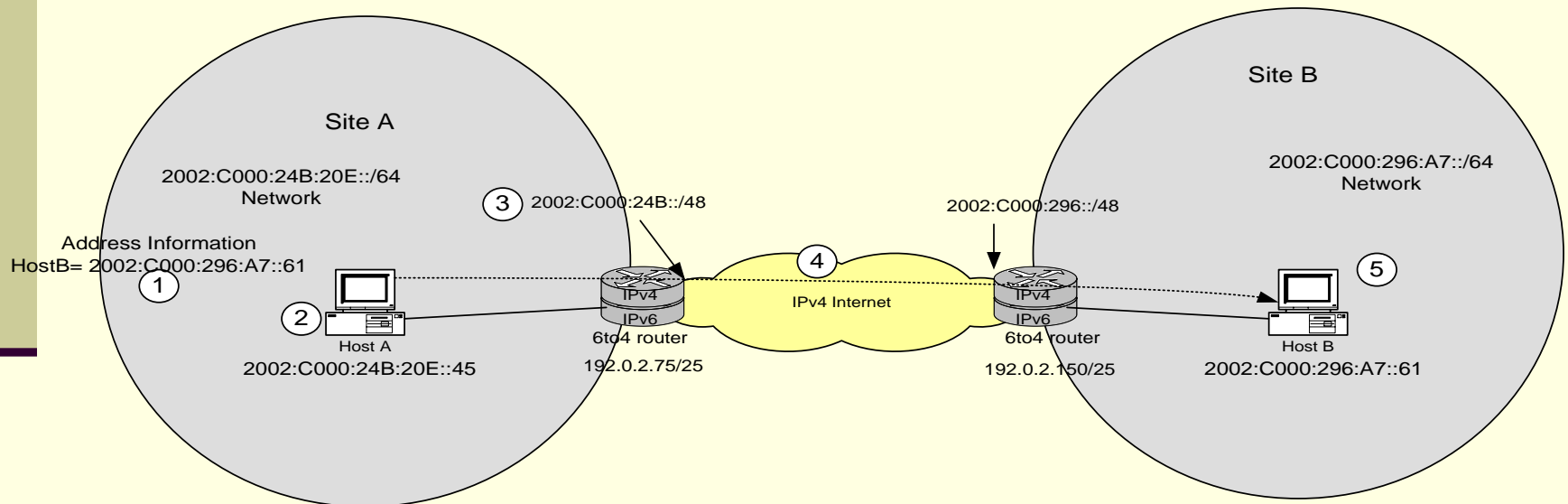
# 6to4 Address Construction

- 6to4 setups a valid, unique /48 IPv6 prefix from the outside IPv4 address of the site router



# 6to4 Site-to-Site Example

- 6to4 edge devices are called “6to4 site routers”
- IPv4-only between sites, full IPv6 within sites
- Host A packet tunneled through IPv4 network to destination 6to4 site



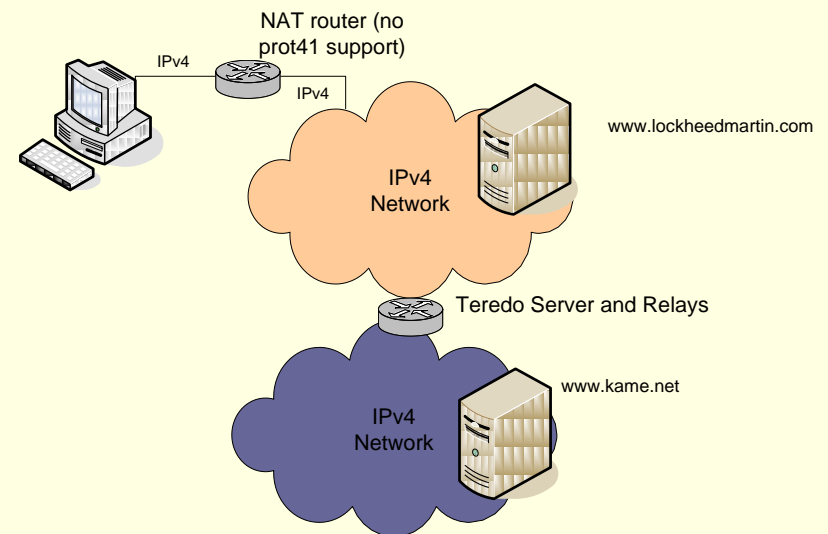
# Teredo Transition Mechanism

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- Teredo (a.k.a. Shipworm) is a tunneling mechanism that allows nodes located behind NAT devices to obtain global IPv6 connectivity

# Teredo for Unmanaged Environments

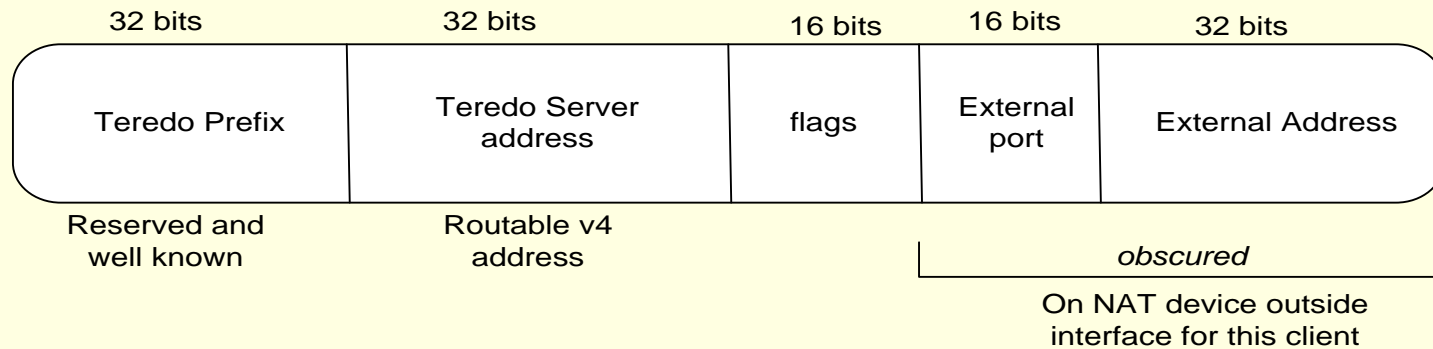
- Teredo is needed for home users with PCs with non-routable addresses
- Protocol 41 tunneling not supported by many DSL modems
- Protocol 41 tunneling requires routable address on PC





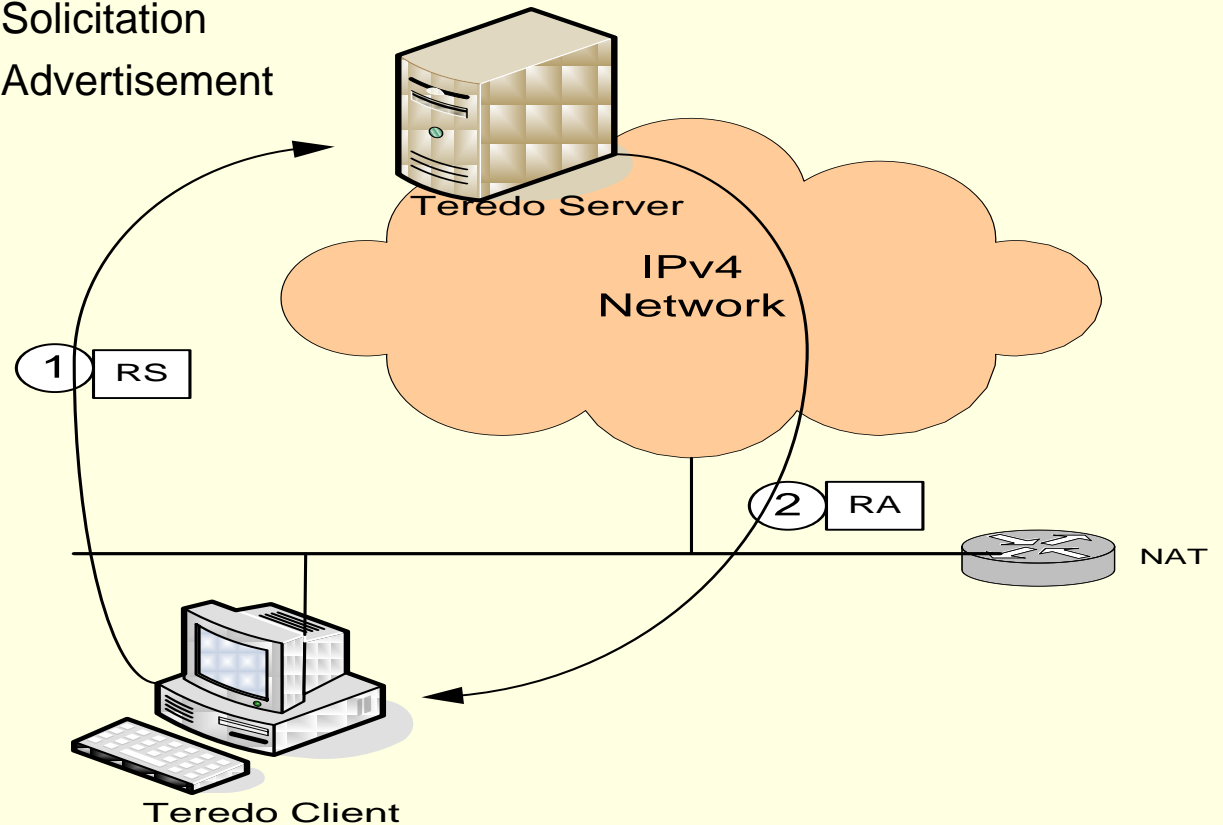
# Teredo Address Construction

- The Teredo client IPv6 address is formed as follows:



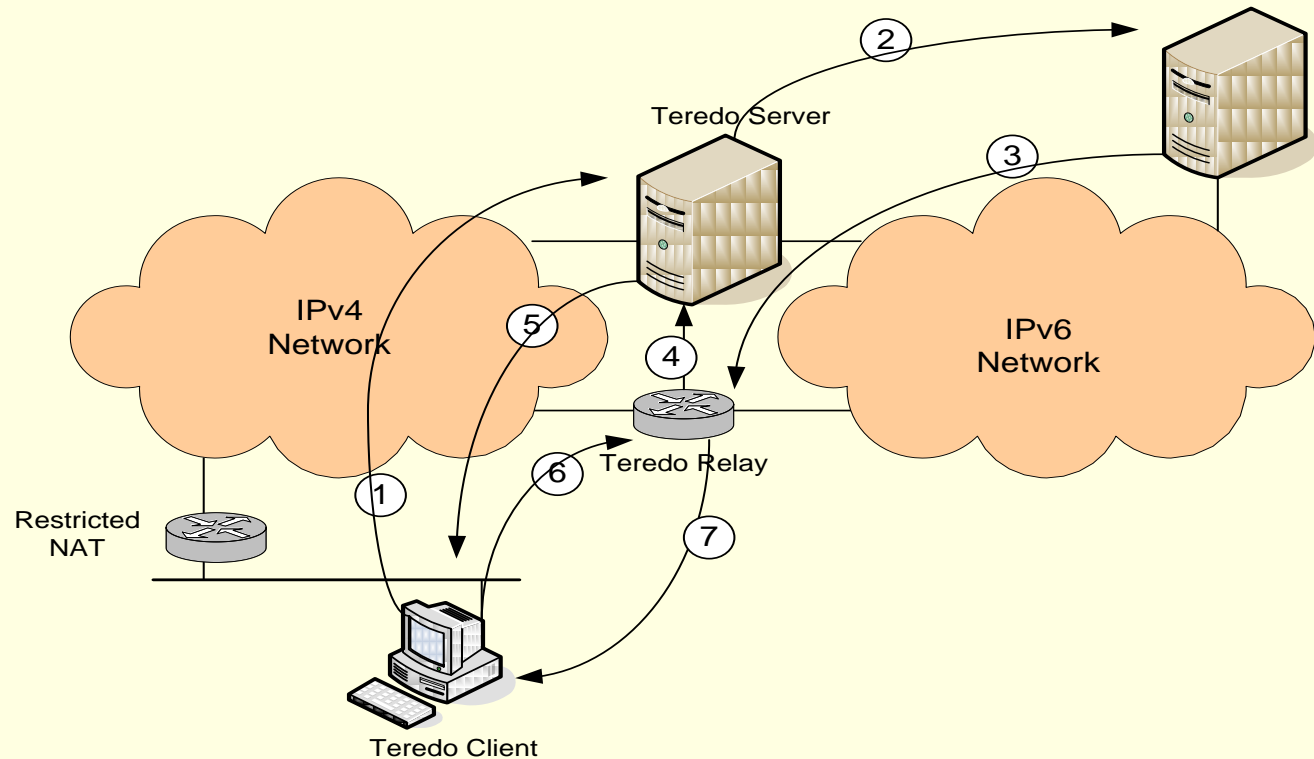
# Teredo Bootstrap Process

- The Teredo client obtains initial connectivity as follows:
  - RS = Router Solicitation
  - RA = Router Advertisement



# Packet Flow to Native IPv6 Node

- Teredo client sending IPv6 traffic to an IPv6-only v6Internet node



# Teredo Summary

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- Teredo is complex, so performance will suffer – may consider as last resort
- Several single points of failure in system
- Components target for DoS (Denial of Service) attacks with overwhelming packet ingress rates
- Teredo client “circumvents” weak security protections provided by IPv4 NAT device

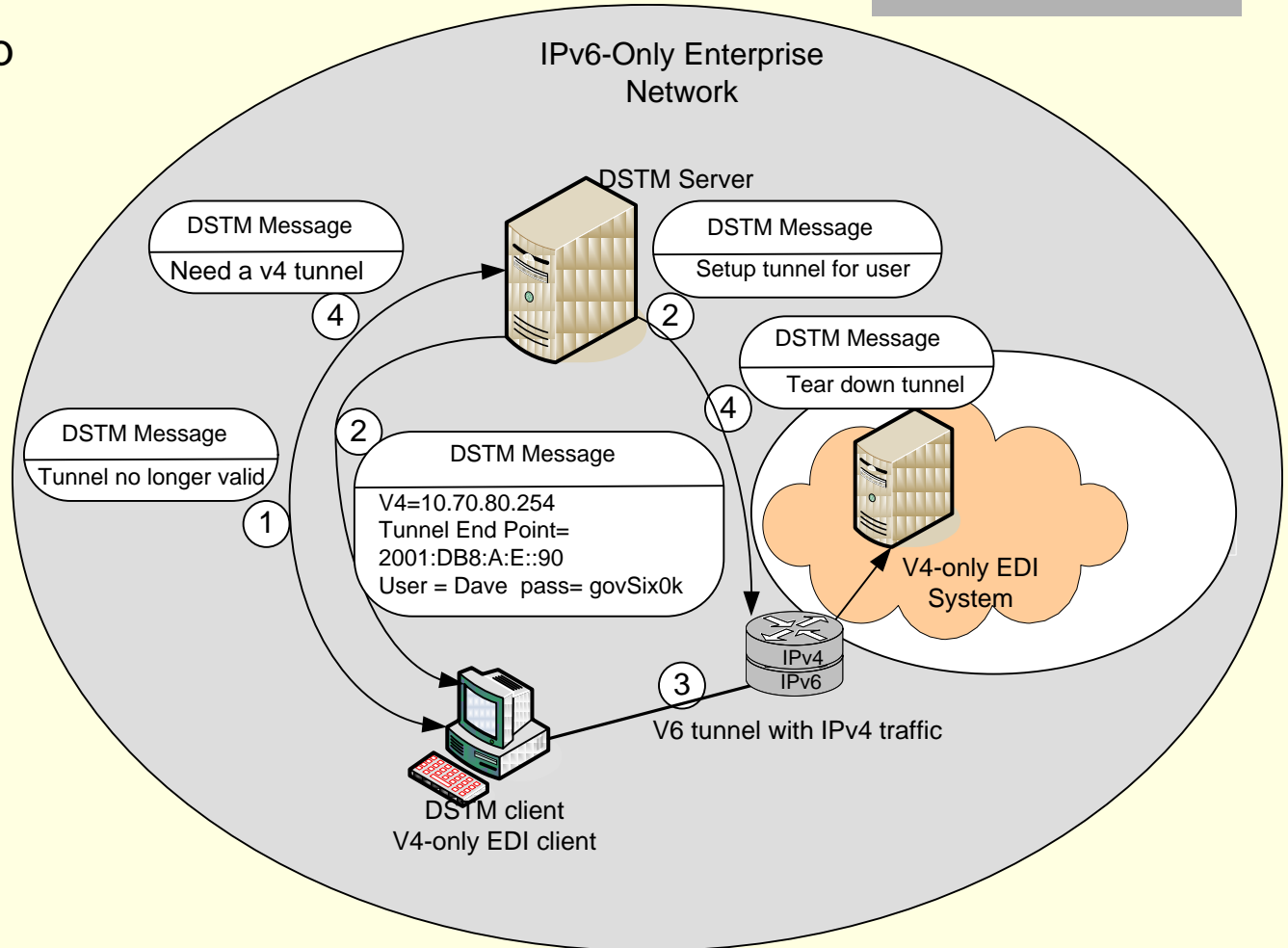
# DSTM

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- Dual Stack Transition Mechanism (DSTM) provides an IPv4-over-IPv6 tunnel capability,
- Includes a mechanism for the client to obtain temporary use of an IPv4 address
- Assures communication with IPv4 applications in an IPv6 dominant network

# DSTM Example

- DSTM setup on-demand tunnel



# DSTM Summary

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- DSTM has affinity issue with TB and DHCPv4 Server
- DSTM may be better alternative to translation mechanisms

# Translation Mechanisms

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- Other Mechanisms not presented in detail but listed for reference:
  - Network level translators
    - Stateless IP/ICMP Translation Algorithm (SIIT)(RFC 2765)
    - NAT-PT (RFC 2766)
    - Bump in the Stack (BIS) (RFC 2767)
  - Transport level translators
    - Transport Relay Translator (TRT) (RFC 3142)
  - Application level translators
    - Bump in the API (BIA)(RFC 3338)
    - SOCKS64 (RFC 3089)
    - Application Level Gateways (ALG)



# NAT-PT

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- Network Address Translation – Protocol Translation (NAT-PT) allows IPv4-only and IPv6-only nodes to communicate through an intermediate translator device

# NAT-PT Functions and Overview

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- NAT-PT translates IP packets (header and payload) between v4 and v6 and manages IP sessions
- Several NAT-PT deployment scenarios exist
- Issues are similar as regular NAT
- V6 community suggest translation mechanism as last resort

# Mobile Environments

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- Roaming nodes and networks
- Changing IP addresses
- Need for transition optimization
- Seamless connectivity
- Secured and reliable sessions

# Internet Control Messages

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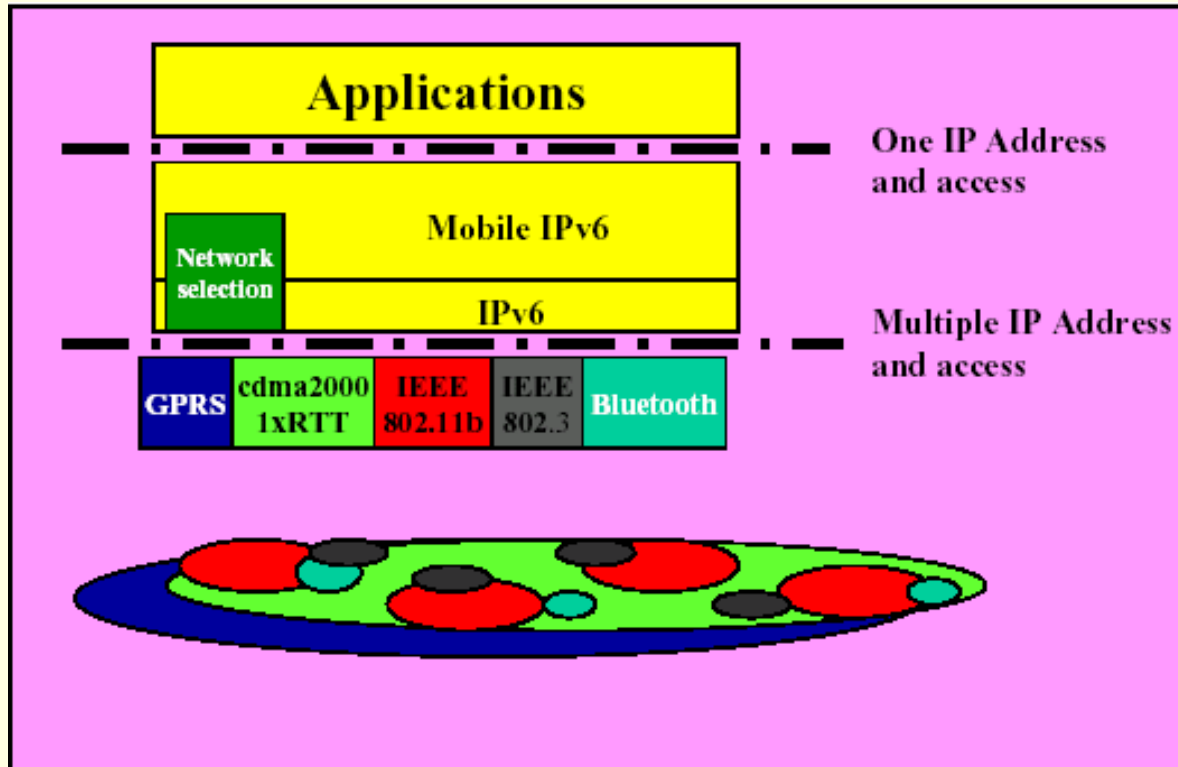
- ICMPv4 vs. ICMPv6
  - Management tasks (i.e. Discovery of transition methods)
  - Gather all IP addresses within the network for the determination of transition mechanisms
  - Error Messages

# Mobile IPv6

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- All TCP/IP apps are unaware that nodes are moving and changing their point of attachment to the Internet
  - Only IP protocol and lower layers are aware of mobility
  - Higher protocol layers (e.g. TCP and UDP) and applications are not aware of mobility

# Mobile IPv6



# Mobile IPv6

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- Home Address is the primary IP address which is permanent and used for Identifications
- The Care-of-Address is the second IP address that is related to a foreign network, and that changes each time the host attaches to a different physical network (used for routing)
- A Mobile Host (MH) is allowed to roam to any IP network while other nodes connect using the original home address
- The binding of the two addresses are kept at the home agent (e.g. router)

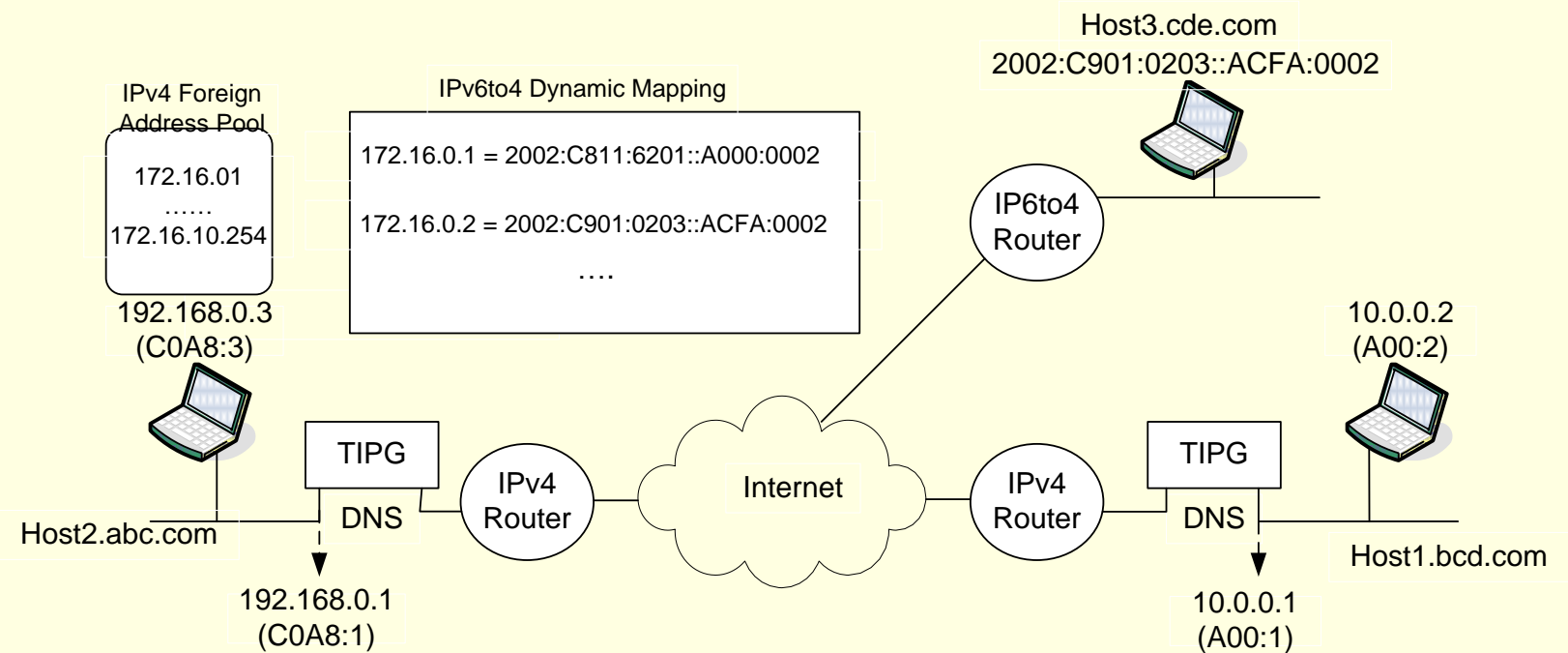
# Transparent IPv6 (TIP6)

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- Mechanism that provides benefits of IPv6 addressing while minimizing the changes in the existing IPv4 infrastructure
- Employed by Mobile IP wireless technologies without any software modification
- IPv4 host will be mapped to an IPv6 address
- TIP6 Gateway (TIPG) is key element
- IPv4 hosts require TIPG, default gw, and DNS

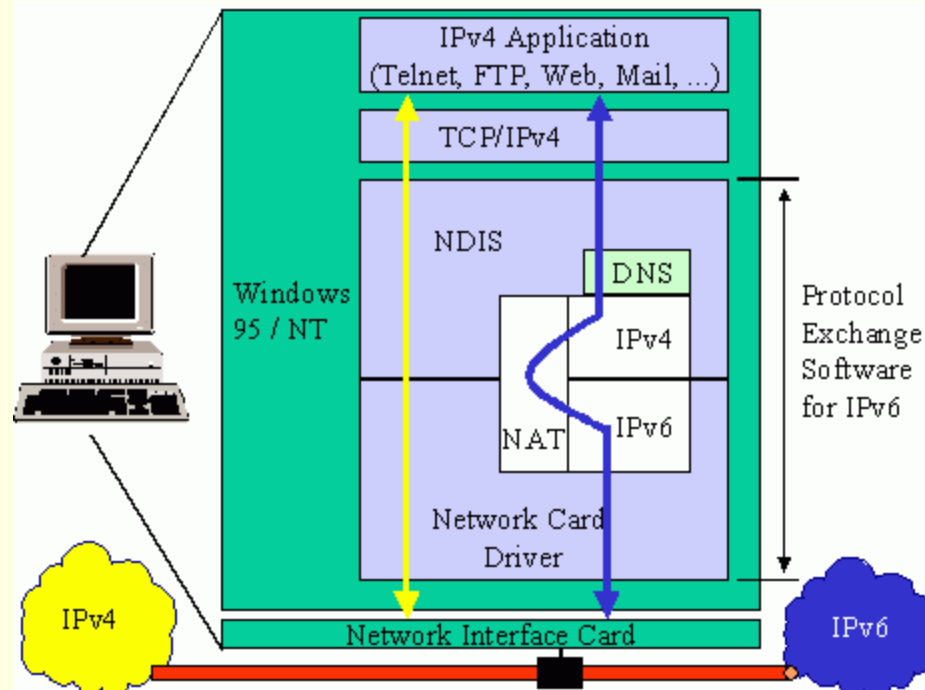


# TIP6 scenario



# Bump in the Stack (BIS)

- A translator mechanism is triggered when the IPv4 application queries a DNS server that matches with an AAAA record and returns an IPv6 address \*



# DoCoMo's Mechanism

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- Paper did not provide a name for the mechanism -- to support the roaming of an IPv6 host to a private IPv4 network
- Registration and communication method for mobile communications systems .....
- A Mobile Host (MH) is allowed to roam to any private IPv4 network or any IPv6 network while other nodes connect using the original home address

# References

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- Jamhour, E. Storz, Simone, “Global Mobile IPv6 Addressing Using Transition Mechanisms”, Proceedings of the 27<sup>th</sup> Annual IEEE Conference on Local Computer Networks (LCN’02).
- Thakolsri S., Prehofer C., Kellerer W., “Transition Mechanism in IP-based Wireless Networks”, Proceedings of the 2004 International Symposium on Applications and the Internet Workshops (SAINTW’04).
- Hsieh, I., Kao S., “Managing the Co-existing Network of IPv6 and IPv4 under Various Transition Mechanisms”, Proceedings of the Third International Conference of Information Technology and Applications (ICITA’05).

# References

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- <http://www.ietf.org/html.charters/v6ops-charter.html>
- Evaluation of Transition Mechanisms for Unmanaged Networks (RFC 3904)
- Unmanaged Networks IPv6 Transition Scenarios (RFC 3750)
- Basic Transition Mechanisms for IPv6 Hosts and Routers (RFC 4213)
- IPv6 Enterprise Network Scenarios (RFC 4057)
- Application Aspects of IPv6 Transition (RFC 4038)
- Reasons to Move NAT-PT to Experimental (IETF draft)
- IPv6 Enterprise Network Analysis (IETF draft)
- Hagen, Silvia, “IPv6 Essentials”, O’Reilly, 2002.

# Appendix A

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- **IETF** – International Engineering Task Force (<http://www.ietf.org>): organization that governs Internet Protocol standards from drafts to standards
- **IAB** – Internet Architecture Board (<http://www.iab.org>): committee of IETF and advisory to ISOC. They provide architectural oversight of IETF activities
- **ISOC** – Internet Society (<http://www.isoc.org>): provides leadership in addressing issues that confront the future of the Internet; home of Internet Infrastructure standards
- **IANA** – Internet Assigned Numbers Authority (<http://www.iana.org>): preserves the central coordinating functions of the Internet (Regional Registries: ARIN, RIPE-NCC, APNIC, LACNIC, AfriNIC)
- **ARIN** – American Registry for Internet Numbers (<http://www.arin.net>): develop policies for IP address allocations
- **Global IPv6 Forum** (<http://www.ipv6forum.com>): promote IPv6 development and deployment. They support est. 35 Task Force sub chapters mostly by country
- **North American IPv6 Task Force** (<http://www.nav6tf.org>): provide technical leadership and innovative thought for the successful integration of IPv6 into all facets of networking and telecommunications infrastructure
- IPv6 6Bone TestBed: <http://www.6bone.net/>

# Appendix B

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[The IPv6 Portal](#) (no longer <http://hs247.com>)

- Microsoft Technet: [IPv6 Overview](#)
- Microsoft XP [IPv6 Install](#)
- HP/Compaq [IPv6 Website](#)
- [IPv6 enablement at IBM](#)
- Cisco [IPv6 Introduction](#)
- Sun [IPv6 Overview](#)
- Peter Bieringer [Linux:IPv6](#)
- C:\> ping6 ff02::1 (ping all local nodes using multicast address)

# Appendix C

- **Apple instructions: MAC OS X [IPv6 man page](#)**

- From IPv6 Portal:

To enable IPv6 on OS X follow these instructions:

Open up a terminal. Type `/sbin/ifconfig -a` to list your devices. You should see something like:

```
en0: flags=8863 mtu 1500
    inet6 fe80::203:93ff:fe67:80b2%en0 prefixlen 64 scopeid 0x4
    ether 00:03:93:67:80:b2
    inet 192.168.1.101 netmask 0xfffff00 broadcast 192.168.1.255
    media: autoselect (none) status: active
```

Find the one that says “status: active”, usually this is en0. If it’s not, be sure to replace en0 with whatever it is in later instructions.

Type:

```
sudo ip6config start-v6 en0; sudo ip6config start-stf en0
```



# PR (Dikumpulkan: 13-10-2014)

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1. Download RFC 1884 atau RFC 3515, kemudian buat resume 1 halaman A4.
2. Download RFC mengenai “IPv6 specifies AAAA records” pada setting Web Server, kemudian buat resume 1 halaman A4.
3. Jelaskan fragmentasi MTU, dan berikan contoh perhitungannya. (misalnya mengirim 1400 bytes, IP header 20 bytes, dibagi 3 fragmen, 8 bytes offset).